

Senran Kagura Official Design Works

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Tom Clancy's Rainbow Six - Michael Knight 1999

Covers all new Eagle Watch missions In-depth strategies for planning every mission and for executing your strike with utmost precision Detailed intelligence maps for all Rainbow Six

and Eagle Watch missions Dossiers on all 24 playable characters, including the new Eagle Watch operatives Covers all new Eagle Watch multiplayer modes Basic anti-terrorist tactics every aspiring Special Forces commando should

know

Takehito Harada Art Works I - Takehito Harada
2013

Featuring the works of video game artist extraordinaire Takehito Harada, lead character designer of the hit Disgaea RPG series! Takehito Harada Art Works covers the artist's work on all four Disgaea titles, as well as Prinny 1 & 2, Makai Kingdom, and Phantom Brave. Inside you'll find game covers, rare promotional art, rough layouts, creator commentary, and a detailed look at Takehito Harada's creative process.

Wonder - Beatrice Blue 2019-12-10

Escape into the extraordinary world of Beatrice Blue, a playful illustrator with a story to tell...

The Urban Sketching Handbook Color First, Ink Later - Mike Yoshiaki Daikubara 2022-01-04

The Urban Sketching Handbook: Color First, Ink Later presents a unique method for working with watercolor on the go—painting first, then adding sketch lines in ink—by Mike Daikubara, the author of The Urban Sketching Handbook: Sketch

Now, Think Later.

The Art of Mirror's Edge Catalyst - Dice 2016

Each glossy page is jam-packed with never before seen art, commentary and insight from the creators of the game. See the concepts behind Faith and her world take shape!

Blades - 1992

Japanese artist Masamune Shirow is well known to discriminating comics readers. American editions of his spectacular graphic epics have been highly praised and voraciously collected. Now, his gorgeous and highly detailed color art has been collected for the first time into a single, handsome trade paperback. Beautifully printed in Japan and featuring text in both Japanese and English, this package features nearly two hundred full-color Shirow works, 47 published for the first time anywhere in the world!

The Eyes of Bayonetta - Sega 2013-12-31

Presents conceptual artwork, sketches, and background notes for the action game's characters and environments, as well as creator

commentary.

Bottom-Tier Character Tomozaki, Vol. 1 (light novel) - Yuki Yaku 2019-07-30

Tomozaki is one of the best gamers in Japan, and in his opinion, the game of real life is one of the worst. No clear-cut rules for success, horribly balanced, and nothing makes sense. But then he meets a gamer who's just as good as him, and she offers to teach him a few exploits...

Senran Kagura - Marvelous Entertainment 2015-07-07

"The illustrations in this book are presented in the same order that their corresponding games in the Senran Kagura series were released."-- page 3.

The Art of Pixar - Pixar 2020-10-06

In this revised and expanded edition for the 25th anniversary of Pixar's feature films, The Art of Pixar collects the breathtaking behind-the-scenes visual process of colorscripts. Colorscripts are the sequential paintings that visually represent key story moments from each film and set the

lighting, color, and tone during the filmmaking process. This expanded edition features colorscripts from Pixar's feature films and shorts through Onward and Soul. A must-have for aspiring animators, Pixar enthusiasts, and Art of collectors alike 2020 marks the 25th Anniversary of Toy Story. Includes Academy Award-winning Coco, Inside Out, and Brave Since Toy Story's release in 1995, Pixar Animation Studios has set the standard for contemporary animation with a range of classic and influential feature films and shorts. Packaged in a luxe slipcase, this collectible collection is a treasure trove of artwork for aspiring animators and Pixar fans alike. Part of the fan-favorite, collectible Art of series--books that explore production art and exclusive making-of details A perfect gift for Pixar fans, animation and filmmaking students, film buffs, and more Add it to the shelf with books like The Art of Zootopia by Jessica Julius, The Color of Pixar by Tia Kratter, and To Infinity and Beyond!: The Story of Pixar Animation Studios by Karen

Paik. Copyright (c) 2020 Disney Enterprises, Inc. and Pixar. All rights reserved.

Futurelog - Range Murata 2018-12-18

An art book that collects twenty years of character designs and comics from one of Japan's most recognized cartoonists.

Summer Wars - Mamoru Hosoda 2013-07-09

Directed by Mamoru Hosoda (The Girl Who Leapt Through Time), and brought to life by renowned animation studio MADHOUSE, Summer Wars is the story of an ordinary family going to extraordinary lengths to avert the impending cyber apocalypse! The Summer Wars: Material Book gives a detailed, behind-the-scenes look at the development artwork that went into this award-winning film. Inside you'll find character profiles, background designs, rough sketches, and an exclusive interview with the film's director.

Udon's Art of Capcom - Arnold Tsang
2014-10-07

- Collecting over 10 years of UDON's Capcom

artwork in one epic 600-page hardcover volume! UDON's Art of Capcom: Complete Edition gathers more than 80 UDON artists' renditions of the cast of Street Fighter, Darkstalkers, Rival Schools, Mega Man, Strider, and other classic Capcom franchises. Included are comic covers, toy designs, video game sprites, game box art, tribute art, and much more!

Shigenori Soejima & P-Studio Art Unit: Art Works 2 - Shigenori Soejima 2019-10-29

Master artist Shigenori Soejima returns with a new collection of gorgeous illustrations. Included are amazing visuals for video games Catherine and Persona 5, plus a bevy of new pieces for other installments in the Persona series and its many spin-offs. It's all topped off by exclusive interviews with the artist himself and the creative team at P-Studio Art Unit.

Shining Hearts - Udon Entertainment 2013-01-15

Featuring more of the wonderful artwork of Japanese pinup artist and character designer Tony Taka! Shining Hearts: Collection of Visual

Materials gathers the beautiful artwork from the third installment in the Shining spinoff series. The book includes full-page pinups, character designs, rough sketches, and interviews with the creators behind the SEGA video game.

PandoraHearts - Jun Mochizuki 2014-04-15

Pandora, now under the control of Leo and the Baskervilles, bears witness as the truth of the being known as Oz Vessalius is exposed for all to see. Amidst the warped tragedy that plays out mercilessly, one who has lost everything catches a glimpse of the ridiculous fairy tale contrived by a living ghost, as though a forbidden box has just been opened...

Yoshitaka Amano: The Illustrated Biography-Beyond the Fantasy - Florent Gorges 2018-12-11

A beautiful celebration of the life and imagery of Japan's master of fantasy and science fiction art! This handsome, landscape-style hardback contains nearly 400 illustrations and photos from the incredible career of Final Fantasy designer

Yoshitaka Amano. But Beyond the Fantasy covers far more than just the famous game series.

Amano's artistic journey goes back to his first job in 1967--age 15, working on Speed Racer! From animator, to illustrator, to internationally exhibited painter, this biography is a look not only into the work of Amano's life, but the influences, techniques, philosophy, and family that have nurtured it.

Cup O' Love - Dsan Comics 2019-09-12

Mya and Janet work at a local coffee shop where they get into all kinds of naughty situations! But can they go beyond the occasional fling and be something more? Cup O' Love is a sexy webcomic with Sugar, Cream and everything Obscene!(Contains adult themes and NSFW content)

Game Art - Matt Sainsbury 2015-09-01

Game Art is a collection of breathtaking concept art and behind-the-scenes interviews from videogame developers, including major players like Square Enix, Bioware, and Ubisoft as well as

independent but influential studios like Tale of Tales and Compulsion Games. Immerse yourself in fantastic artwork and explore the creative thinking behind over 40 console, mobile, and PC games. A lone independent developer on a tiny budget can create an experience as powerful and compelling as a triple-A blockbuster built by a team of 1,000. But like all works of art, every game begins with a spark of inspiration and a passion to create. Let Game Art take you on a visual journey through these beautiful worlds, as told by the minds that brought them to life.

Granblue Fantasy - Cygames 2019

Ever since his father ran off in search of the mystical island in the sky, Estalucia, Gran has lived alone. Until one day, a girl named Lyria makes a daring escape from the army, ending in an airship falling off a cliff, and squashing Gran! When he comes to, he's back in one piece, but he's forced to join Lyria on the run. The entire world seems to be after the mysterious powers she used to revive him.

Ghost in the Shell - 1995

Pandora in the Crimson Shell: Ghost Urn

Vol. 1 - Shirow Masamune 2019-06-27

" When Nanakorobi Nene, a cybernetically-enhanced girl-next-door, heads to the island metropolis of Cenacle to live with her aunt, she has no way of knowing what's in store for her. A chance meeting intertwines her fate with that of the super-rich inventor, Uzal Delilah, and her adorable and grumpy companion, Clarion, who happens to be a cyborg just like Nene. Nene is thrilled to make a friend, but there's more to Uzal and Clarion-and the island of Cenacle itself-than meets the eye. When a super-powered terrorist threatens Cenacle, Uzal claims that the only way to avert disaster is for Nene to team up with Clarion and use their combined powers-abilities Nene never even knew she had! Two cyborg girls... One tremendous power! "

Street Fighter Swimsuit Special Collection - Udon
2020-06-23

The lovely ladies and lads of Street Fighter take a break from fist fights and tournaments to hit up the world's hottest beaches, pools, volleyball courts, and more! Everyone from Chun-Li to Poison to Guile shows off their favorite swimwear, plus guest appearances from the cast of Darkstalkers, Rival Schools, and Final Fight! This beautiful hardcover tome gathers four years of UDON's Street Fighter Swimsuit and Pin-up specials in an over-sized art book format, including rare covers and never-before-seen rough concepts.

The Art of the Wind Rises - Hayao Miyazaki
2014-04-08

The latest in the perennially popular line of Studio Ghibli artbooks, which includes interviews, concept sketches, and finished animation cels from classics such as Spirited Away and My Neighbor Totoro. The Wind Rises is Miyazaki's love letter to the power of flight and the imagination, an examination of the rise of Japan's military might in the years leading up to the

Second World War, and a call for worldwide peace and harmony in the face of destruction. This book captures the art of the film, from conception to production, and features in-depth interviews with the filmmakers.

Goblin Slayer Side Story: Year One (ch. 13-18) - Kumo Kagyu 2018-07-20

With the battle in full swing, who's better prepared for the foes they face...? Read the next chapter of Goblin Slayer Side Story: Year One the same day as Japan!

Shovel Knight: Official Design Works - Yacht Club Games 2017-08-29

Shovel Knight is a sweeping classic action adventure game with awesome gameplay, memorable characters, and an 8-bit retro aesthetic created by Yacht Club Games. Shovel Knight: Official Design Works collects the fun and original artwork behind this landmark title. Inside you'll find key art, character concepts, enemy designs, sprite sheets, unused ideas, and an all-new Shovel Knight tribute art gallery! This epic

tome is also packed with creator commentary, as well as exclusive interview with the Yacht Club Games team.

The Art of Shantae - WayForward 2021-08-24

Shantae! She's the half-genie, belly-dancing, hair-whipping hero of her very own platforming video game franchise from WayForward Technologies! The Art of Shantae collects the fantastic artwork behind all five games in the Shantae series. Included are key artwork, rough concepts, style explorations, creature and environment designs, and much more! Follow the creative development of Risky Boots, Rottytops, Sky, Bolo, and the titular heroine herself, in this fantastic hardcover celebration of Shantae!

The Push Man and Other Stories - Yoshihiro Tatsumi 2005-09

"Over four decades ago, Yoshihiro Tatsumi expanded the horizons of comics story-telling by using the visual language of manga to tell gritty, literary short stories about the private lives of everyday people. He has been called "the

grandfather of Japanese alternative comics" and has influenced generations of cartoonists, but, until now, the majority of his work has remained unavailable outside of Japan. The first in a chronological, multi-volume series, The Push Man and Other Stories is an eye-opening introduction to the provocative and profound comics of a modern master."--BOOK JACKET.

The Art of Porco Rosso - Hayao Miyazaki 2005-03-01

The Art of Porco Rosso English Version, a film by Hayao Miyazaki. Contains Original Story The Age of the Flying Boat, Full of Pride and Freedom, Ships in the Sky, Art of Art, Film Ending Illustrations.

The MoeGamer Compendium, Volume 1 - Pete Davison 2019-03-14

In this collection of articles, first published on MoeGamer in 2016, Pete Davison explores a variety of overlooked and underappreciated games on computer and console. Volume 1 covers Senran Kagura Estival Versus,

Megadimension Neptunia V-II, Dungeon Travelers 2, Ys, One Way Heroics, Gal*Gun Double Peace, Fairy Fencer F: Advent Dark Force and Final Fantasy XV.

Reborn as a Vending Machine, I Now Wander the Dungeon, Chapter 1 (manga) - Hirukuma
2021-08-27

When the world's biggest vending machine fan meets an unfortunate end, he's transported to another world...as a vending machine! Unable to walk or talk, and fated to only dispense goods, how will he survive in a world of magic and monsters?! Read the first chapter of Reborn as a Vending Machine, I Now Wander the Dungeon the same day as Japan!

The Art of BRAVELY SECOND: END LAYER - Square Enix 2019-11-19

Over 250 pages of concept art and developer commentary compiled in a fascinating and vibrant hardcover volume! Return to the enchanted world of Luxendarc with a collection of art that celebrates another critically revered

entry in the BRAVELY series! Enjoy in-depth commentary from the creative team, and explore detailed concept art from the ethereal sequel to BRAVELY DEFAULT. Dark Horse Books is proud to collaborate with Square Enix to present The Art of BRAVELY SECOND: END LAYER, published in English for the first time! This localization of the original Japanese text features gorgeous concept art and extensive commentary from the team behind BRAVELY SECOND. The second of two-volumes, this collection intimately explores the concepts and creativity from the next chapter in the fan-favorite BRAVELY series!

Monster Apocalypse - Paul R. Brown
2018-11-20

When a worldwide monster invasion brings civilization to a crashing, blood-soaked halt and puts humanity on the Endangered Species list in the space of a single afternoon, 23-year-old misanthrope Fay Tucker must set out across the ruins of northeast Ohio in search of her little sister Daisy. To see her mission through, the

embittered wannabe hermit is forced to associate with “those treacherous simians” (a.k.a. human beings) and soon becomes the nucleus of a small group of equally dysfunctional young women. As their quest takes them from the corpse-strewn streets of suburbia to the red-litten alleys of a city ablaze with unholy fire, from a harpy-besieged National Guard base to an amusement park turned ogre-run death camp, the women are forced to contend with both demons within and monsters without, and Fay finds herself forming bonds with her allies that may prove too strong for even her prickly soul to resist. If, that is, she—and they—can stay alive that long.

Kirby: Art & Style Collection - Various 2020-04-14

Celebrate more than 25 years of Kirby, the popular pink hero of the best-selling series of video games from Nintendo. A stylish new collection of art and designs from the best-selling Kirby video games. Featuring twenty-five years worth of sketches, artwork, Japanese video game box art, and more. With exclusive notes from

creators and artists who have brought Kirby to life throughout the years.

Overlord, Vol. 3 (manga) - Kugane Maruyama
2016-12-20

Posing as an adventurer in order to gather information about the world he's found himself in, Ainz ventures forth into the city, posing as an adventurer in order to gather information about the world he's found himself in. Finding work was easy enough, but when it leads to a plot that will devastate the city, he's forced to take action-- and will his powers be enough against the terrifying warrior Clementine?

Shigenori Soejima: Art Works - Shigenori Soejima 2019-10-29

This beautiful art book features Shigenori Soejima's best work from the Persona 3 and Persona 4 games, as well as other projects such as Stella Deus and Momoiro Taisen Pairon. Also includes an exclusive interview with the artist himself!

Typeset in the Future - Dave Addey

2018-12-11

A designer's deep dive into seven science fiction films, filled with "gloriously esoteric nerdery [and] observations as witty as they are keen" (Wired). In *Typeset in the Future*, blogger and designer Dave Addey invites sci-fi movie fans on a journey through seven genre-defining classics, discovering how they create compelling visions of the future through typography and design. The book delves deep into *2001: A Space Odyssey*, *Star Trek: The Motion Picture*, *Alien*, *Blade Runner*, *Total Recall*, *WALL·E*, and *Moon*, studying the design tricks and inspirations that make each film transcend mere celluloid and become a believable reality. These studies are illustrated by film stills, concept art, type specimens, and ephemera, plus original interviews with Mike Okuda (*Star Trek*), Paul Verhoeven (*Total Recall*), and Ralph Eggleston and Craig Foster (*Pixar*). *Typeset in the Future* is an obsessively geeky study of how classic sci-fi movies draw us in to their imagined worlds.

[Trapped in a Dating Sim: The World of Otome Games is Tough for Mobs \(Manga\) Vol. 1](#) - Yomu Mishima 2021-07-27

Thanks to some unfortunate gameplay, a young man named Leon has been reborn into the world of an alternate universe otome game. Facing an absurd scenario where males are no better than livestock who serve at the whim of women, Leon only has one weapon—his knowledge of the dating sim genre—to survive the challenges he faces and inspire a revolt against the system!

Octopath Traveler: The Complete Guide - Square Enix 2020-12-01

Master Square Enix's critically acclaimed RPG *Octopath Traveler* with this comprehensive guide! Explore every corner of Orsterra with the help of this complete guide which includes insight and explanation of the main narrative as well as boss strategies for each of the games' eight protagonists! Dive deeper with detailed environment maps, subquest information, and beautiful illustrations that fully realize *Octopath*

Traveler's HD-2D graphics with exclusive explanations and commentary from the development team. Dark Horse Books and Square Enix present a faithful localization of the original Japanese volume, offered in English for the first time! Whether you're a first-time player or looking to take your game to one hundred percent completion, this guide book is not to be missed!

Fruits Basket Another - Natsuki Takaya

2018-11-13

Fan-favorite Fruits Basket is back with more

Sohma-filled adventures! Except this time, it's set in the same world, years later. Find out more in this new volume! School's no longer an endless pit of anxiety and solitary lunches for Sawa thanks to the Sohmas. She's joined the student council and made new friends who don't abandon her no matter how painfully awkward or useless she is-they don't even get angry when she screws up or starts blabbering gibberish! Though social interactions are still daunting, people don't seem to be as scary anymore-at least, until another Sohma appears?!